



**SECOND WEEKEND IN AUGUST**

**Ranch Events**

**Handbook 2019**

**For the 2<sup>nd</sup> annual rodeo**

**Gilroy Rodeo Grounds August 9<sup>th</sup>-11<sup>th</sup>**

**Ranch Events held Saturday, August 10, 2019**

**7:30 a.m. check-in, starts 8:00 a.m.**

*(check schedule for changes)*

**For the most up to date info, visit:**

**[www.gilroyrodeo.com](http://www.gilroyrodeo.com)**

**“WHERE THE PAST MEETS THE PRESENT”**

## Rodeo Rules & Information

1. Contestant Rodeo entrance: 2365 Dunlap Avenue, Gilroy, CA 95020
2. Entries close Friday, August 2<sup>nd</sup> 2019. No late entries will be accepted.
3. All contestants must sign the 2019 Gilroy Rodeo Association Release & waiver of liability, assumption of risk and indemnity agreement.
4. All fees must be paid at time of entry.
5. In order to enter multiple times in the same ranch event, a team must have at least two different partners from the prior team entry.
6. Contestants must name all team members at time of entry
7. You do not have to become a member of WSRRA to enter any of the Gilroy Rodeo ranch events.
8. In order to earn points for WSRRA a team must either be a current member or become a member prior to competing at the rodeo and show their membership at check-in. Teams must enter all 4 events in order to qualify to earn points for WSRRA. Please check <http://www.wsrra.org/events/memberinfo/> for their membership rules and requirements.
9. Arena Director has the right to limit entries and may limit the number of entries by a contestant due to lack of facilities. Any entries returned under this rule will be done generally and without discrimination.
10. No refunds will be given prior to 48hrs of the rodeo. If a contestant draws out, they will be required to provide a medical or vet certificate in order to be refunded.
11. The contestant draw will be posted no later than August 5, 2019. There will be no changes allowed once draw has been posted. Please make sure you are available for the event prior to entering. It's the contestant's responsibility to check the draw schedule and order of events.
12. The contestant's age will be determined by the age they were on January 1, 2019.
13. There are no stalls available. You may bring your own portable pens for set up or tie horses to your trailer.
14. Dry camping will be available on a first come, first serve basis for contestants.
15. All winners will be paid by check as soon as possible and if they need to be mailed, they will be sent by U.S. mail no later than Wednesday, August 14, 2019.
16. Any contestant failing to show up for his/her scheduled event while it's underway will be considered a no show, and turned out after 3 calls
17. No pens or stalls will be available for livestock. You may bring and set up a portable pen or tie competition in that event.
18. Western attire including western hat or protective headgear is required. All contestants are encouraged to wear appropriate protective equipment. Tank tops, bare midriffs, shorts and/or similar attire will not be tolerated.

19. Contestants caught drinking alcohol, using drugs, using inappropriate language or abusive treatment of livestock will be disqualified.
20. Contestants and parents are not allowed to talk to the judges unless requested by the judge. If a problem arises, see the Arena Director.
21. Numbers must be worn on contestants back at all times.
22. All livestock must be removed from the rodeo grounds no later than Sunday evening after the rodeo.
23. The Rules as herein prescribed cannot be waived, amended, nor interpreted contrary to intent by the management, judge, or any other person or group. Gilroy Rodeo reserves the right to apply rules accordingly to circumstances
24. ADMISSION OF CONTESTANTS INTO THE GRANDSTAND AREA WILL ONLY BE ALLOWED WITH A VISIBLE BACK NUMBER, COMPANION PASS OR FULL TICKET.
25. NO OUTSIDE ALCOHOLIC BEVERAGES CAN BE TAKEN INTO THE GRANDSTAND OR ARENA AREAS. ONLY FOOD AND NON-ALCOHOLIC DRINKS WILL BE ALLOWED. UNDERAGE DRINKERS WILL BE CITED.

## **RANCH RODEO EVENTS**

**TEAM BRANDING** Team consists of two ropers and two ground crew. Time limit will be 6 minutes and progressive after 4 qualified times. Four cattle will be in branding pen. Ropers must rope first two calves by head and feet. Header may not lope to catch or drag a calf. Ground crew must set front and back foot ropes to stretch calves. When calves are stretched, ground crew may leave buck to brand calf. Brand must be placed in assigned location and right side up. Any incorrect brand will result in a no time. Once first calves are branded ropers and ground crew switch and repeat with next two calves. Legal catches are head or head and one foot – no full bodies. Ground crew may remove illegal loop and re-rope. Calf cannot be roped until illegal loop is clear. Time stops when second brand is returned to bucket.

**RANCH DOCTORING** Team consists of four riders. Time limit is two minutes. Herd consist of 20 cattle numbered 0-9 at one end of arena. Riders will start at opposite end of arena. Team will be assigned number and number will be announced when team crosses time line. Team must sort their assigned numbered cattle from herd and rope by head across time line. The steer has to come out between the barrels. Once roped by two riders steer must be stretched with ropes set on front and back feet by other two team members (doctors). Steer must then be marked between eyes with chalk stick (provided). If cow is cut out and crosses time line, it may not cross back to cattle side unless roped with legal head catch. Heel loop may be thrown on cattle side of time line. A maximum of four loops can be thrown. Legal catches are full head or head and one foot. Time stops when steer is marked.

**RANCH TEAM ROPING** Two steers will be released out of chute. Header and heeler will start at opposite ends of arena. Time starts when judge drops flag. Rope anywhere in arena. Front foot is legal. Three loop limit. Team roping rules apply. 4 man team, must catch both steers.

**TRAILER LOADING** Cross the start line, bring out the number that you need only, no 'trash' allowed across the line. Once steer has crossed the line cannot cross back across line towards the herd. Steer must go between barrels before loading in the trailer. Load steer in trailer, shut divider make sure it is 'locked'. Load one horse, slam rear door make sure it is 'locked'. All riders off horse must run to stop the clock. Time will be called when all runners have touched the barrel across the arena. Riders cannot ride horses into the trailer; this will result in a DQ.

## **AWARDS/PRIZES**

Buckles will be awarded to 1<sup>st</sup> place in each of the events. Teams must enter all 4 ranch events to qualify for overall award. The top average winning teams will be awarded 80% payback of total team entered. Payback will be according to the number of team entries: Under 5 team entries 60%/40%; 5 to 10 team entries 50%/30%/20%; 11 to 15 team entries 40%/30%/20%/10%; More than 15 team entries 30%/25%/20%/15%/10%. In the event of a tie, a flip, a runoff will be held in that event to break the tie & decide the winner.