



SECOND WEEKEND IN AUGUST

Gilroy Rodeo Contestant Handbook 2018

For the 1st annual rodeo

Gilroy Rodeo Grounds August 11th & 12th, 2018, Ranch Rodeo Events will be held Saturday & will start at 8:00a.m. Junior Events to be held Sunday at 9a.m., Contestant Registration opens 7:30a.m.

Main C.C.P.R.A. Rodeo & Xtreme Bronc Riding start daily at 2p.m.

CLOSING DATE FOR ENTRIES: August 3, 2018, AT 6:00p.m., ONLY ENTRIES POSTMARKED BY AUGUST 3rd WILL BE ACCEPTED.

www.gilroyrodeo.com

“WHERE THE PAST MEETS THE PRESENT”

LOCAL RULES

- 1) Entries must be mailed & postmarked on or before August 3rd, 2018 at 6:00 p.m., and will not be accepted past the deadline.
- 2) All contestants must complete and sign the Gilroy Rodeo Association release and waiver of liability, assumption of risk and indemnity agreement.
- 3) All applicable fees must be paid at time of entry.
- 4) Entry must be made on official entry form and made by mail. Mail Address for entries: Gilroy Rodeo c/o Rodeo Secretary, P.O. Box 1148, Gilroy, CA 95021.
- 5) No pens or stalls will be available for livestock. Dry camping will be available & space will be on a first come first serve basis. Gates will open Friday August 10th, 2018 at noon. You may set up a portable pen or tie horses overnight to your trailer. (*Feed for horses is the responsibility of individual owner – Gilroy Rodeo will not have feed available.*) Main Rodeo Entrance: Gilroy Rodeo grounds at 2365 Dunlap Avenue, Gilroy, CA 95020.
- 6) Ranch events will start Saturday morning, August 11th, 2018, beginning at 8:00 a.m. & Junior events August 12th, 2018 at 9 a.m., immediately following Cowboy Church. Pee-wee events will take place during the main performance each day starting at 2 p.m. Watch the website for any change concerning schedule of events.
- 7) Drugging of any kind that may affect the animal's performance is not allowed and will be grounds for disqualification.
- 8) Winners will be paid by check as soon as possible, but will be mailed no later than Wednesday, August 15th, 2018. Checks will be mailed unless requested otherwise.
- 9) After draw is posted on August 10th, 2018 ALL CHANGES MUST be submitted to the office and approved by the Arena Events Director/Rodeo Secretary.
- 10) You must be 16 years or younger as of January 1st, 2018 in order to compete in any Junior Events. The age of an individual on January 1st shall be maintained through the calendar year. Individuals that enter a junior rodeo event, may not also enter a C.C.P.R.A. event during the Gilroy Rodeo. A junior contestant must choose which category they will compete, either the Gilroy Rodeo junior event(s) or C.C.P.R.A.
- 11) Any contestant that is a non-association member of any sanctioned events that would like become a member or obtain a day permit to enter a C.C.P.R.A. event <http://www.ccpra.com> or Xtreme Saddle Bronc Riding http://xtremebroncriding.com/xbr-the_event/index.html event at the Gilroy Rodeo may do so be entering directly with those associations. Check their websites directly for requirements, rules & entries.
- 12) Contestants and parents are not allowed to talk to the judges unless requested by the judge. If a problem arises, see the Arena Director.

REFUND OF ENTRY FEES

Any contestant withdrawing from an event after the deadline, August 3rd 2018, at 6:00 p.m. and before the rodeo starts on Saturday, August 11th, 2018 will forfeit any entry fees. ENTRY FEES WILL NOT BE REFUNDED DUE TO A PARTNER NOT SIGNING UP. DRAW OUT WITH REFUND OF ENTRY FEES, WILL NOT BE ALLOWED AND THERE WILL BE NO REFUNDS. Event and elimination schedule will not be known until daily inserts are made up after sign-up. CHECK THE WEBSITE www.gilroyrodeo.com OR email entries@gilroyrodeo.com or arena@gilroyrodeo.com FOR SCHEDULES. In any event Gilroy Rodeo may divide entries into two parts for Saturday and Saturday.

SPECIAL RULES & REGULATIONS

- 1) Any contestant failing to report to his/her scheduled event while it is underway will be out of competition in that event. Registration/Contestant numbers may be picked up each day at 7:30 A.M. from the contestant check-in. Ranch Rodeo events begin promptly at 8:00 A.M. Junior Rodeo events will begin promptly at 9:00 A.M. ALL entrants MUST be ready at this time. Contestant's name will be called three (3) times, after which the stock will be turned out, or where no stock is involved, the event will proceed. Rodeo events and sections thereof will follow the order as listed in the daily posted schedule.
- 2) All livestock must be removed from the rodeo grounds no later than Sunday evening after the rodeo.
- 3) The Rules and Regulations as herein prescribed cannot be waived, amended, nor interpreted contrary to intent by the management, judge, or any other person or group. Gilroy Rodeo reserves the right to apply rules accordingly to circumstances
- 4) Management reserves the right to limit entries and may limit the number of entries by a contestant due to lack of facilities. Any entries returned under this rule will be done generally and without discrimination.
- 5) All animals must be serviceably sound and owned by someone eligible to be a contestant. In case of protests on this ground, the rodeo committee will have the protested animal examined by a veterinarian provided by the management and the vet's decision will be final.
- 6) Contestant's numbers will be provided by Management and must be worn on contestant's back when competing in events. ADMISSION OF CONTESTANTS INTO THE GRANDSTAND AREA WILL ONLY BE ALLOWED WITH A VISABLE BACK NUMBER, COMPANION PASS OR FULL TICKET.

7) The rodeo committee may withdraw any contestant's name and entry, debar him/her from any and all events, and withhold any money due him/her, for violation of any of the governing rules of the rodeo committee, or for any of the following offenses: being under the influence of liquor; rowdyism; mistreatment of stock; altercation with the judges or the officials; permitting anyone to use contestant's number for any purpose whatsoever.

8) Eliminations may be held for any event that the management considers necessary because of the number of entries.

9) All participants and contestants must wear long sleeved shirts with sleeves rolled down and buttoned, western hat, and contestant number on shirt back.

10) NO OUTSIDE ALCOHOLIC BEVERAGES CAN BE TAKEN INTO THE GRANDSTAND OR ARENA AREAS. ONLY FOOD AND NON-ALCOHOLIC DRINKS WILL BE ALLOWED. UNDERAGE DRINKERS WILL BE CITED.

11) All roping events may use either an "electronic or rope barrier."

12) All mounted contestants may participate in Grand Entry opening ceremony at 2 p.m. each day.

AWARDS / PRIZES

Buckles will be awarded to 1st place in each Ranch events & Junior events. Payback will be 80% of the entry fee in each event. Payback will be according to the number of entries: Under 5 entries 60%/40%; 5 to 10 entries 50%/30%/20%; 11 to 15 entries 40%/30%/20%/10%; More than 15 entries 30%/25%/20%/15%/10%. The exception is in rough stock when there are no qualified rides. No payout will be awarded when there are no qualified rides. There will be no ground split. Payouts are determined by the number of entries received in each event. In the event of a tie, a flip, a runoff will be held in that event to break the tie & decide the winner.

Buckles will be awarded to 1st place in each Pee Wee Event and a ribbon to all participants. No cash pay-out. Each contestant entering the stick horse race will receive a stick horse.

JUNIOR RODEO EVENTS

JUNIOR GIRL'S BARREL RACE One Entry Per Contestant. Contestant allowed a running start. Time starts when horse's nose crosses start line; time stops as soon as horse's nose crosses finish line. Contestant must run barrels in a cloverleaf pattern starting from either side. Contestant will be given a "no time" for missing the pattern. Five-second penalty for knocking over a barrel. Touching a barrel, including to keep it from falling, is permitted without penalty. A contestant will be given a "no time" if the horse or rider falls during a run in such a manner as to break the pattern, or if the rider falls off the horse. The arena will be dragged at regular intervals to be determined by management. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the off side. Should a contestant run by a barrel and have to back up or turn around and retrace their tracks that will be considered breaking the pattern. A contestant will be allowed legitimate time from the time contestant enters arena gate to start the run. Judge will determine legitimate problem for pre-start time. Contestants will go in the order in which they are called.

JUNIOR GIRL'S BREAKAWAY One Entry Per Contestant. Only one loop will be allowed. Ropes are to be tied to the saddle horn with a nylon string. A knot must be at the end of the rope with the string tied at the knot. The rope must be attached to the horn in such a manner as to allow the rope to be released from the horn when the calf hits the end of the rope. Contestant is responsible for securing string to saddle horn prior to entering the box. Rope must be tied to the horn with a nylon string and may not be run through bridle, tie down, neck rope or any other device. String will be provided by the event committee and ties will be inspected by a designated official before each contestant competes. String may not be altered in any way. A flag that is visible to the flagman or judge must be attached to the knot end of the rope. There will be no tail on the rope. The string must be tied to the horn at the same place that the flag is attached to the rope. String is to be broken and time signified when the calf reaches the end of the rope. If the string breaks by any other means, the contestant will receive a NO TIME. A NO TIME will be received should contestant break string away from the saddle horn by hand. If rope should dally around the saddle horn, the contestant may ride forward, un-dally the rope, and stop his/her horse allowing the calf to break the string. NO loops are to be rebuilt. The catch-as-catch can rule shall apply after the loop has passed over the calf's entire head. Rope must be released from contestant's hand to be a legal catch. 30 second time limit.

BOY'S TIE DOWN ROPING One entry per contestant. A neck rope must be used. Contestants must adjust rope and reins in a manner that will prevent the horse from dragging the calf. Calves will be pushed out by rodeo committee workers. Only one loop will be permitted. No loops can be rebuilt. Contestant cannot receive any assistance after crossing starting line. Contestant must rope calf, dismount, go down the rope and throw the

calf by hand. Cross and tie any three legs. Any catch is legal, catch as catch can rule. If calf is down when roper reaches it, calf must be stood on at least three feet. (Calf must be elevated high enough that he could regain his feet) and calf must be re-thrown. If roper's hand is on calf when calf falls, calf is considered thrown by hand. Rope must hold calf until roper gets hand on calf. To qualify as a legal tie, there shall be one or more wraps, and a half hitch or hooey ("hooey" is a half hitch with a loop, the tail of the string may be partly or all the way pulled through). The tie must hold six (6) seconds, and three legs remain crossed until passed on by the judge. Six second time will start when roper has remounted and his horse has taken one step forward. If roper's rope comes off calf as roper starts to work with tie, the six second time will start when roper finishes tie and steps back from calf. Rope will not be removed and rope must remain slack until field judge has passed on the tie. There will be a ten-second penalty assessed for breaking the barrier. If a contestant jerks the calf down, a three second penalty shall be added to this time. "Jerking a calf down" is defined as over backwards, with the calf landing on his back or head with all four feet in the air. Whether the jerk down was intentional or unintentional, the penalty will be assessed. There will be a 30 second time limit.

BOY'S CHUTE DOGGING One entry per contestant. A straightaway chute will be used and all chute dogging runs must be made from the same chute. With steers loaded in straightaway chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches either horn before steer's nose crosses score line there will be a ten (10) second penalty added to time. If steer is thrown before crossing the score line, the dogger will be disqualified. Chute Dogger must allow steer to maintain forward motion to the score line. Chute Dogger may not choke steer. It is the contestant's responsibility to check for broken horns. There will be a designated helper assigned by the Arena Director. The helper cannot pass the plane of the chute gate. Contestant is considered working the steer when the steer leaves the chute. If steer gets loose, dogger may take no more than one step to catch steer. After crossing the start line, wrestler must bring it to a stop or change its direction and twist it down. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight. Wrestler must have hand on steer when flagged. Contestant is required to turn steer's head so that he can get up. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall. 30 second time limit

JR STEER RIDING One entry per contestant. Time Limit: Steers will be ridden eight (8) seconds. Time to start when the animal's inside front shoulder passes the plane of the chute. Equipment: a. Rope must have bell. No bell, no marking. b. Hooks, rings or posts shall not be used on bull ropes. c. Protective gear shall be worn (mouthpiece, vest, helmet

and face mask). a. Bell must be under belly of animal. b. Riding is to be done with one hand and loose rope, with or without handhold. c. No finger wraps no knots or hitches to prevent rope from falling off bull when rider leaves him. d. No more than two men may be on the chute to pull contestant's rope. e. All steers in steer riding will be flanked.

JR/SR TEAM ROPING Team to be composed of parent & child, grandparent/grandchild or Uncle/Aunt with Niece/Nephew. Contestants must name their partner at time of making an entry. Partner MUST also make their own entry. No rope to be tied hard and fast. Team allowed two loops; one at the head, one at the heels. Ropers go when called. 10-second penalty for broken barrier. Catch pen gate will be open. No time if animal is caught in catch pen. Judge is to flag time, then flag contestants out if run is not legal. Juniors/Seniors enter once. Adult may enter more than once with a different child in Jr/Sr Team Roping. Entries and fees for each roper must be received on separate entry by closing date or your name will be scratched.

PEE WEE RODEO EVENTS

MUTTON BUSTING ****20 Second Time Limit**** Limited to 15 entries per day. 6 years and under on January 1, 2018. 60 pound weight limit. Scale will be on site at performance time. The ride will be scored by the Judges. No re-rides will be given. Helmet and Vest protective gear must be worn by each contestant. Only one parent allowed with the contestant in the arena during event.

STICK HORSE RACE Participants will be divided into age groups of 3 & under and 4-6 year old. The first-place winner of each group will receive an official winners buckle. Participants must be 6 years & under to compete. Contestants will be provided with a stick horse. Child must ride stick horse through entire race. Judge's decision of winner is final. No children may be left unattended.

BOOT RACE Participants will be divided into age groups of 3 & under and 4-6 year old. The first-place winner of each group will receive an official winners buckle. Participants must be 6 years old and under to compete. Contestants must wear boots to compete. Winners will be required to provide proof of age. Judge's decision of winner is final. No children may be left unattended. Only 1 parent with each child entered allowed in the arena.

RANCH RODEO EVENTS

TEAM BRANDING Team consists of two ropers and two ground crew. Time limit will be 6 minutes and progressive after 4 qualified times. Four cattle will be in branding pen. Ropers must rope first two calves by head and feet. Header may not lope to catch or drag a calf. Ground crew must set front and back foot ropes to stretch calves. When calves are stretched, ground crew may leave bucket to brand calf. Brand must be placed in assigned location and right side up. Any incorrect brand will result in a no time. Once first calves are branded ropers and ground crew switch and repeat with next two calves. Legal catches are head or head and one foot – no full bodies. Ground crew may remove illegal loop and re-rope. Calf cannot be roped until illegal loop is clear. Time stops when second brand is returned to bucket. Contestants must name all partners at time of making entry. Entries and fees for each roper must be received on separate entry by closing date or your name will be scratched. In order to enter multiple times in the same ranch event, a team must have at least two different partners from the prior team entry.

RANCH DOCTORING Team consists of four riders. Time limit is 2 minutes. Herd consist of 20 cattle numbered 0-9 at one end of arena. Riders will start at opposite end of arena. Team will be assigned number and number will be announced when team crosses time line. Team must sort their assigned numbered cattle from herd and rope by head across time line. Once roped by two riders steer must be stretched with ropes set on front and back feet by other two team members (doctors). Steer must then be marked between eyes with chalk stick (provided). If cow is cut out and crosses time line, it may not cross back to cattle side unless roped with legal head catch. Heel loop may be thrown on cattle side of time line. A maximum of four loops can be thrown. Legal catches are full head or head and one foot. Time stops when steer is marked. Contestants must name all partners at time of making entry. Entries and fees for each roper must be received on separate entry by closing date or your name will be scratched. In order to enter multiple times in the same ranch event, a team must have at least two different partners from the prior team entry.

REVERSE TEAM ROPING Steer will be released out of bucking chute. Header and heeler will start at opposite ends of arena. Time starts when judge drops flag. Rope anywhere in arena. Front foot is legal. Three loop limit. Team roping rules apply.. Contestants must name partner at time of making entry. Contestants must name all partners at time of making entry. Entries and fees for each roper must be received on separate entry by closing date or your name will be scratched.